

Lone Star Diplomat

No. 24 December 18, 1982

80KG, 81A, 81B, 81AU, 81CE, 82AM, 82HU

Horned Toads Have Happy Holidays

1981 AU LONE STAR DIPLOMAT
(Mike Conner).

A: Ted Kuhn. E: Allen King
(draw S06). F: James Woodson
(drop F05). G: Bill Quinn (draw



	01	02	03	04	05
A	5	6	6	4	4
E	4	5	6	8	9
F	5*	5	5	2	1
G	5	6	7	9	8
I	4	4	3	3	3
R	5	4	2	1	0
T	4	4	5	7	9

*played two short

S06). I: John Koehler. R:
Rich Reed (out S05). T: Glenn
Sherrill.

ENDGAME STATEMENTS

England: Allen King

In opening this closing statement, H.M. has instructed me to pass on to you his highest compliments and best regards for the excellent manner in which you conducted Horned Toad. One can only hope that you receive some vicarious reward for publishing LSD, as it surely cannot be profitable enough to justify the many hours that are so evidently spent in preparing each issue. Our compliments and thanks are but a small offering, but one which is sincerely given.

It was the intention of this government from the spring of 1901 until the recent cessation of hostilities to form a dual alliance for better or worse. Naturally, England gravitated toward a western power while not dismissing Italy, as that player was showing considerable prowess in another LSD game, Armadillo. Conveniently, Germany (Bill Quinn) made a very strong offer of friendship, followed by a most pleasant phone call. This, along with my innate fear of the powerful Russian position and desire to keep it at least occupied elsewhere, was more than enough to begin a gamelong alliance.

As a novice, I was more than a little concerned with proper tactics, and Bill proved to be quite adept at them. Only later did I learn how adept and just how experienced he was, to my very good fortune.

The Russian proved a sporting chap and a superior diplomat. Despite the necessary outcome of the EG war on him, Richard Reed proved to be a very fine player and one with whom any future players would be well advised to consider allying with. Another player of this ilk was discovered to be none other than the Sultan of Turkey, Richard Sowter, nee Glenn Sherrill. He turned out to be a fellow novice, much to my shock. His play was excellent by any measure, and he proved to be a delightful writer. Another with whom anyone should consider a potential ally, his early game defense up to three adversaries was remarkable. His exchanges with this government over the whereabouts, purpose, and other characteristics of the submersible Yellow Submarine was very amusing.

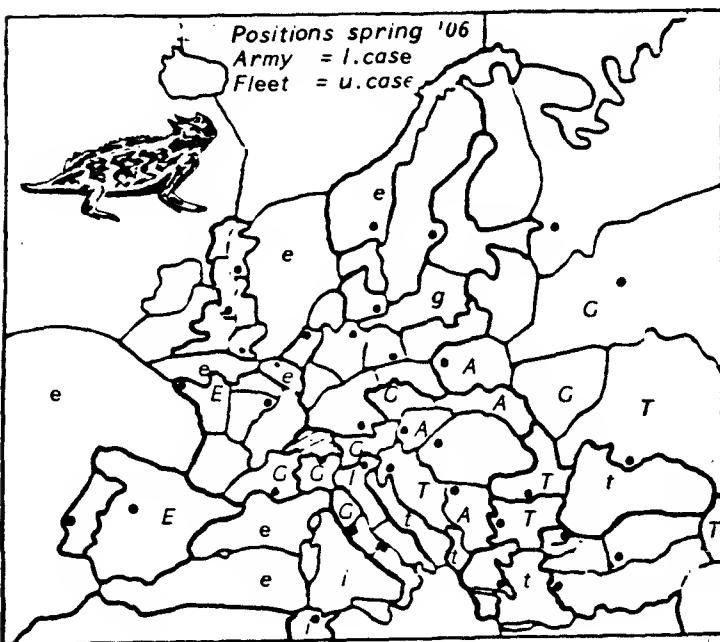
A little more on the YS. Apparently it derived its name from a misprinting of Yellow Swine. I can only hope Glenn will honor us with an explanation of why Yellow Swine in his closing statement. I would be remis for not mentioning the other excellent players in the game. Ted Kuhn as Austria got off to an excellent start, but was unable to maintain

his early lead when Italy (John Koehler) unleashed the mad dog of Europe, General Franco Verdi, on him. Verdi's ultimate demise in Central Europe was a loss not only to Italy, but to all Europe, as his press dispatches never failed to amuse and added to already strong press coverage of this game. France, James Woodson, proved to be the most enigmatic of the players. While a good one, his three or four NMR assured his destruction at the hands of EG once Russia was reduced. While Russia was viable, HM's worst fear was an alliance between France and Russia initially aimed at Germany. Hence, HM spared no effort in enticing Italy into war with France. While Italy did so, his apparent expectations regarding England's efforts against France were not to Italy's satisfaction, and this later proved to be a source of growing bitterness between England and Italy. Had the game continued, there would have developed a very definite open war between us. Unfortunately, John never really made it clear what HM did to so enrage him, but I think we'll probably hear all about it in his statement.

It was great fun, and I am pleased to have shared in a two-player win. However, the true winner in this game was Bill Quinn (Kaiser Bill to his friends), who marched from Berlin to Moscow and then back to Paris, only to move far south by the endgame. All this in six gameyears. H.M. Gov't would have often struggled blindly without his brilliant help. Not only will I plug him as an ally, but also it is only fitting to warn all Dippydom that here is truly a player to be warred upon with extreme caution. Turkey once offered H.M. a sole victory to stab Germany at a time when Germany was extremely vulnerable (perhaps three centers falling in one stroke), but I stayed my hand in fear of the consequences. I'd like to think that maybe I was being a bit of a loyal ally, too. Practically, I would have only been trading a dual win with Germany for a probable dual win with Turkey.

I congratulate all who participated in Horned Toad. I'll probably play in few, if any, postal Diplomacy games in the future, as the time required to do justice to the endeavor is just too great. However, if you need standbys, then H.M. and I will stand in wait (at least as long as the electorate will have me). Fair sailing to all, but never, never forget who rules the oceans of this planet. Ours is a tradition of victory!

More endgame statements next page--

**ITALY:** John Koehler

Many will be surprised at the quick end to 81AU, but I feel I can offer some insight into why the game ended so abruptly.

First, there were no strong alliance in the first seasons of the game. As Italy, I had misread signals from France and concluded an alliance with England for the western campaign I thought sure would occupy my time. England's failure to respond, he claims because of my own faithlessness, to our written agreement left Italy in a neutered position with no real clout. All that was left was to turn east and seek a new ally. Austria and Turkey both offered good terms, with Russia supporting the Turk.

My own fear of Turkish fleets attacking my blind side while still dealing with France made the choice easy, though regrettably it made for difficult diplomacy with Austria.

Meanwhile, England had turned to Germany and had at last begun an invasion of France. Coupled with NMRs from France, this took all the pressure off my western front and helped to strengthen the Italo-Turkish effort in the east. Eventually it became clear that Turkey and Germany would clash, with England and Italy lending support and Austria in the middle. Rather than go to such pyrrhic extremes, the board came to a general consensus that peace was a better alternative. Kudos for Bill Quinn's diplomacy, especially his phone negotiations late in the game.

TURKEY: Glenn Sherrill

This is the first game of diplomacy I have ever played. All things considered, I feel I did fairly well for a novice. However, I must give much of the credit for Turkey's survival in this game to Rich Reed, who proved to be the best ally a novice could hope to have. His advice and open, forthright, and friendly style of play were a real inspiration, and he stood by our alliance in spite of several serious blunders on my part, ones which hastened the demise of his Russia. And he was a gracious good sport to the end. So, hats off to you, Rich, and thanks for a very enjoyable introduction to Diplomacy.

Allen King is a prodigious writer and convincing diplomat. From Turkey's point of view he probably deserves most of the credit for the EG win. Early

in the game I suspected and decried the EG alliance, but no one seemed to give it credence. Towards the end I really had hopes for the BNC [Beleaguered Nations Cooperative], but the continued IA feuding dashed those hopes.

My clumsy attempt to stab Ted was motivated partly by exasperation. I never really trusted him, and I imagine he felt the same. When it became obvious that the BNC was a lost cause, I decided to try and grab what centers I could. Ted second-guessed me very well and put a crimp in those plans, but I still take a little satisfaction from ending up with more SCs than my gamelong Austrian foe, and with my getting that "inch of Austrian soil" that he vowed he would never give up.

Since I proposed the draw (did someone else do so simultaneously?), it was fun to get those letters from England and Germany urging me to accept the concession. Though the game was immensely enjoyable, I was glad to see it end. Involvement in four other postal games was putting a great strain on my very limited free time.

Thanks to everyone who played, and special thanks to you, Mike, for Horned Toad.

GERMANY: Bill Quinn

The English-German alliance was simply a result of Allen King and my hitting it off from the start. Our first letters crossed in the mail proposing almost the same alliance structure. We decided to eliminate or neutralize Russia first while keeping France non-belligerent. Early in the game France NMRed twice, which put him at our mercy.

While this was going on England and I waged a press war to create the impression that our alliance was not firm. In the south, Austria had mixups or stabs with Turkey and Italy which freed the E-G forces to drive deeply into Russia and at the same time invade France.

When France was all but finished and the Beleaguered Nations Cooperative failed to present a united front against us we knew the game was firmly under control. At this point I began to receive letters from the doomed nations asking for survival. Austria and France agreed to turn their forces against I-T in exchange for survival. Austria kept his word, but France recorded his third NMR, which was fatal.

Next there was an effort to enlist Italy against Turkey, but the negotiations broke down. However the E-G draw proposal was made, and after some arm twisting and threats of elimination were made, all survivors saw the light, and the draw passed.

Peanuts

★ ROUNDUP of Texas & International News

B.C.



HEPATITIS AND ALL THAT JAZZ. I had a run-in with a liver ailment last spring that slowed me down considerably, but I had the Big H this time around. I was bedridden for three weeks, and I was not able to do any work for about four more. It seems that one of the major symptoms of the disease is the lack of energy. Indeed, I found it difficult just to take care of basic needs, like preparing food. Luckily, I did not have any nausea or lack of appetite, but even so, I dropped about 20 pounds (down to 148, my Junior High weight). Strict adherence to a fat-free, high-protein and -carbohydrate diet, and of course no alcohol or contraband drugs, must have helped speed my recovery. My liver enzymes (the byproducts of the liver's self-destruction) have returned to normal. There was a dangerously high level of the blood clotting factor, a condition that could have led to coma and death, but I was unaware of that danger at the time, and it passed quickly. At any rate, I have been feeling much better, and have spent most of my available energy on getting back to the translator's typewriter. Even so, I am spending no more than about 3½-4 hours a day at the typer, as I have not completely regained my strength (the Dr. says it may take six months or more). LSD naturally took a back seat to financial matters, but I did manage to do a little bit at a time. I spoke to several people by phone during the last several months, giving them my projected pubbing dates, but it always seemed that there was much more to do than I estimated. LSD is back now, though on a longer production timetable. See elsewhere in this column for my thoughts on that. I cannot express how much it has meant to me to receive the phone calls, cards, and letters of support. It has been a very depressing and humbling experience for me, and I appreciate all the good friends who care.

TOO MUCH FIT TO PRINT. So much has happened since last issue that I don't have room for a full recap but Gary Coughlan's terrific EUROPA EXPRESS came today, and I relay from it some news of the latest hobby poll results. (37¢ stamp to Gary at 4614 Martha Cole Lane, Memphis, TN 38118 gets you a sample.) § Jim Williams (2500 6th St., SW, Altoona, IA 50009) is polling the hobby on favorite games. List your five favorite zines in the categories 1) games you most enjoy playing FTF, 2) games you most enjoy postally, and 3) games you'd like to see available for postal play. Deadline is February, but vote now anyway. § Mark Larzelere's Marco Poll, which tallied voters preference lists put Gary's EE in first place with a commanding 173-point total, followed by 2) JUST AMONG FRIENDS (86), 3) VOICE OF DOOM (86), 4) WHITESTONIA (82), 5) DIPLOMACY BY MOONLIGHT (68). Last year LSD tied for third with EE, but

dropped to 6th place this year. Thirty-five zines were rated, and 61 ballots were cast. In the GM division of the poll, Gary Coughlan again grabbed top honors, followed by 2) Andy Lischett, 3) Mark Larzelere, 4) Bob Sergeant, 5) Bruce Linsey. Winner of the Best Subzine category was KATHY'S KORNOR (printed in WHITESTONIA), followed by 2) MOS EISLEY SPACEPORT (usually in IRKSOME), 3) BENZENE (ditto), 4) DIPLOMATIC IMMUNITY, and 5) DIP1 MASTER (both in COAT OF ARMS). In fact COA contains nothing but subzines, and its constituents took places 4, 5, 6, 8, and 11. By the way, in the GM poll, I placed 8th. Thanks to those who voted for me, although I truly don't believe I should place so highly.

§ Leeder Poll results appeared fully in the recent issue of DIPLOMACY WORLD. Here are the highlights, based on each voter's I-10 (worst-best) rating of each zine and GM. In the former category DIP1 MASTER took first, followed by 2) DIPLOMATIC IMMUNITY, 3) EUROPA EXPRESS, 4) WOODPECKER, 5) PARANOIACS MONTHLY, and LSD came in at 9th. Doug Beyerlein took best GM honors, followed by 2) John Daly, 3) Steve Heinowski, and a tie for 4) Andy Lischett and Bob Osuch. I took 18th, and I think that's fair (I came up from 22nd last year).

§ Eric Ozog solicited votes in his DIPLOMACY BY MOONLIGHT for the Toad & Toady Poll (the former being the recipient of the latter's toadying).

Head toad this year is Kathy Byrne, followed by 2) John Boardman and a tie for 3) Terry Talman, Eric Ozog, and Rod Walker. Head Toady is Jim Burgess, followed by 2) Mark Berch, 3) Bob Olsen, 4) Dan Palter, and 5) Keith Sherwood. I didn't appear on either list, sigh.

§ John Caruso's WHITESTONIA awarded first place to Kathy Byrne for both Best Dippy Player and Best Writer (the latter in a tie with Gary Coughlan). I appeared in a tie for 20th place in the writer poll, but did not show up in the player poll or in the third category, Best Variant Player. Bob Olsen took home that trophy.

CRYSTAL BALL TIME. For the near-term, I plan to cut down on the time I spend on Diplomacy. I am a player in only two games, both nearing an end, and I will not start any new ones until I feel much stronger. For LSD, I will continue the recent policy of opening one new game for every two that end, also until I feel like I can tackle more. This means that the L-game will begin probably sometime this winter, when the most likely prospects come to a conclusion, Derrick and Enchanted Rock. That will put the game level at five--a considerably lighter load than the nine

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1980 KG **Derrick** S 1909**DUAL MONARCHY APPROACHES TOTAL DOMINANCE IN EASTERN THEATER**

- # Autumn 1909: Italy retreats dsl F Ion-Tun & disbands A Sev.
- # Winter 1909: England builds F Edi [ploys one short]; France dsb A Bre; Germany dsb A Yor; Austria builds A Tri; Italy builds F Rom.
- # The concessions to Austria & to Russia foiled. An England-Austria draw has been proposed. Please vote with your foll orders (NVR = yes).

ENGLAND (Jack Smith): F Edi-NTH (F NWY s & F DEN s), A Lpl-YOR, A Pic-BUR, F Por-Spa(sc) [dsl, ret to Mor, Lya Wes, or dsb], F Kie-Hol [dsl, ret to Hel, Ber, Bal, or dsb].

FRANCE (Larry McCloud): F Mid-POR, A PAR h.

GERMANY (Al Giddings): A Mun-KIE (A HOL s), F Nth h [dsb, ret to Hel, Ska, Nwg, Eng, Bel, or dsb], (F LON s).

ITALY (Mark Luedi): F Nap-ION (F TRH & F TUN s), F Roin-NAP, A SPA s French F Mid-Por.

AUSTRIA (Ned Nichols): A Ank-SMY, Smy-GRE (F AEG c), A War-LVN (A MOS s), A Ukr-WAR, A Sev-UKR, A Sil-FRU, A Bud-VIE, A Ven-TUS, A Tri-VEN, F Ion-Nap [dsl, ret to Alb, Eos, or dsb] (F APU s), F ADR s A Apu.

RUSSIA (David Pierce): A Lvn-War [dsl, ret to Stp or dsb].

- # COA: Mork Luedi, 730 Atwater #15, Bloomington, IN 47401 (effective December 20).

COA²: Ned Nichols 10 Amherst St., Milford, NH 03055.

- # Thanks to Rick Ragsdale, whose standby orders for Germany were not needed.

PRESS--

GERMANY-WORLD: Give in to the concession. All my units are at Ned's disposal. I wish a quick end to this fiasco.

LON-EUROPE: It is with great pleasure that I look upon the change of governments in France and Germany. I am looking forward to productive talks for halting the Red Menace.

LON-BER: Your proposal is very reasonable. My moves this turn were designed as defensive maneuvers to offset any treachery. I will contact you through normal Diplomatic channels.

TUNIZIA-LIVONIA: Pray help us against the resurgent Russian hordes.

TUNIZIA-WORLD: Is there no one willing to stop the Russian menace that threatens us??! Not to mention the Austrian one!!

TUNIZIA: Roma newspapers have relocated here to continue the issuance of news releases. One story long overdue is that of the rather strange disturbances in Eastern Russia recently. Here is a report from our correspondent, Qua Ludicrus: It iz in a zmall village on ze outzkirtz of Zevaztopol that ze infamouz El Zappo haz finally met his fate. Ze factz surrrounding this ztory are somewhat ztrange, but I have tried to reconztruct them az bezt az pozzible. Ze forner national hero waz arrested following ze overthrow of the Tunizian National government three yearz ago and relieved of his dutiez az Zeneral and Commaider-in-Chief of Italian forzez on the Turkizh

1981 A **Enchanted Rock** F 1908**PEACE RESTORED TO EUROPE AS RUSSIA SWEEPS TO VICTORY**

Summer 1908: Germany retreats dsl A Kie-Ruh;

- # Summer 1908: Germany retreats dsl A Kie-Ruh; Russia retreats dsl A Smy-Ank.

FRANCE (Seth Owen): A BEL s German A Hol, A Pic-WAL (F ENG c), A Tun-SPA (F WES c), A Tus-ROM, F Lyo-TUS.

GERMANY (John Banke): A RUH-Kie (A HOL s), A Mun-Ber [dsl, ret to Bur, Boh, or dsb], A TRI s Austrian A Ser-Bud, A VEN s French A Tus-Rom.

ITALY (Guy Hail): F Aeg-GRE, A Smy-ARM, F Eas-SMY, F Rom h [dsl, ret to Nop, Trh, or dsb].

AUSTRIA (Fred Winter): A Ser-BUD.

RUSSIA (Dan Stafford): F Mid-POR, A LON h, F NTH-Hol (F HEŁ s, A KIE s), A Tyo-MUN (A SIL s, A BER s), F BAL s A Kie, A Bud-VIE, A RUM-Bud, A Bul-SER, F Con-BUL(sc), F Bla-CON (A ANK s).

SUPPLY CENTER STATUS for winter odjustments:

F: Home, Spa, Por, Bel, Tun, ROM 7/even
G: Home, Hol, Tri, Ven 3/remove

I: Rom, Nap, Gre, Bul, SMY 3/remove 1
A: Ser, BUD 1/even

R: Home, GERMANY, Scandia, England, POR, Ank, Con, Smy, Bud, Vie, Rum, SER, BUL 20/wins!

PRESS--

SWITZ: Sorry, Dan, no concession. You're going to have to win this one.

BERLIN: The new Kaiser refuses to acknowledge the Russian victory while there is still hope for a grand alliance.

PAR-STP: Congratulations!

NEW ALAMO: The various nations of North America expressed the hope that Russia will prove an enlightened ruler of Europe.

Please submit your endgame stotements by the next deadline so they moy be printed with the game wropup next issue. Congratulotions to Don for the win. He will receive ten issues or the equivalent cos'h prize. The survivors oll receive five issues or the equivalent.

front. It waz a great zetback for ze man who had zo rezently been a great national hero. ¶Zomehow, ze' nefariouz El Zappo eluded his captorz, and even more aztonizhingly, commandeered the entire 1zt Italian Army. Orderz from ze Italian High Command for ze army to dizband were ignored az El Zappo made for Zevaztopol. It waz rumored that he intended to establish an independent kingdom in ze Ruzzian zity. Auztrian forzez, however, canzelled ze renegade's planz in rather zhort order by invading Zevaztopol. ¶Former El Zappo aidez, now prizonerz of war, relate a very bizzzarre ending to ze El Zappo "legend". When Auztrian ztormtrooperz burzt into ze former zeneral'z headquarterz, El Zappo allegedly "diz-zolved into thin air!" Juzt before he completely vanizhed, he iz said to have ezclaimed, "I zhall return!" Where, or even if, ze myztical El Zappo will reappear remainz to be seen.

ITALY-NED: See what you've done!!

Post Office of Texas



Dear Mike,

Sorry to hear you've been bedridden with hepatitis. One of my friends here also has a bad case. Unfortunately, it's infectious, so I dare not seem him.

One piece of good news: my wife is pregnant for the first time. It's a good feeling. She's due in May or so.

I'm down to about three games now. After our game in St. George ended, I've put more energy into my other games.

Maybe you've seen the hoopla over Milky Way in VOICE OF DOOM. A "joke" concession to a one-center Turkey was unopposed, because no one (including me) bothered to veto such a ridiculous proposal. So, by Brux's HRs, it passed. Fortunately, everyone agreed to disregard the outcome and continue playing.

Did you ever see Putney Swope? Similar case of a board of directors voting for a new chairman. Putney is the only black on the racist board. The rules are that you can vote for anyone except yourself. All the suspicious board members, coveting the chairmanship for themselves, vote for the most impossible candidate. Result? Putney wins unanimously.

I just had a note from CHEESECAKE. Andy Lischett wants me as a standby for, get this!, a one-center Austria which has no units but does have an Italian army sitting in its one supply center. Talk about delicate negotiations.

Anyway, keep well.

John Kador, 20 Hilltop Road,
Silver Spring, MD 20910

Dear Mike,

I think my sub is low again. Here is \$12 for some multiples of LSDs. I forgot what the rate is. However, if I catch anything from your postcard, cancel the sub!

Side note to that guy who wrote about pins and pens for marking Dipgames: Flair puts out markers in navy blue and turquoise that match the Dip colors. Their markers give you every one except white. For Russia, I use their "Dick Martin orange".

John Michalski
Rt. 10, Box 526Q
Moore, OK 73165

Dear Mike,

Yes, I'm aware of the Big B. It's rough when you have a dozen Dippy letters waiting answers, you have to study for a test, the baby's howling because he needs attention, your wife is up to her ears in the kitchen, the cat's howling to be fed, kindling needs to be split and firewood brought in, you've got a short in your car stereo, and the Expos are playing the Phillies. I guess one has to be philosophical about it and just try to handle things one at a time.

Part of handling so much Dippy material is being organized. I have a very extensive filing system, and I sort mail when I receive it, rarely letting it pile up for more than a day or two. And players

seem to be very patient with typos in their game reports, so that helps. I keep trying to cut back, but it seems every time I get things under control, another Canadian zine folds. This makes four since I started publishing two years ago, and only one new one has started. Someone has to take those orphaned games or the whole hobby will lose credibility. We spread 'em around as best we can to even out the load, but it rough.

I was interested in the letter from Rob Landeros (LSD#23) in which he discussed how he keeps track of his postal games. We had a lot of discussion on that when SNAFU! first began. I reviewed that last issue (#23-24). To elaborate on my method: I have a supply of macrame workboards which you can buy in any hobby store or knitting/sewing section of a department store. They are 12" x 18" and can accommodate two conference maps. I find them ideal, as they are light, store easily, and hold pins very well—much better than cork, as they're about $\frac{1}{2}$ " thick. They cost about \$2.50. For pins I buy sewing pins with coloured heads. You can find those in grocery stores, even. There are a few different brands with slightly different colours, and two distinct sizes. To mark fleets, I simply wrap a small label around the pin. I store the pins in unused plastic cassette cases sorted by colour.

I find glancing at one of these boards can tell me much more about a game than reading orders, and I don't have to set up the playing board. Besides, variant maps can be handled the same way, so you don't have a problem of trying to get blocks to fit into the tiny spaces some of them have.

Best wishes, Ron Brown
1200 Summerville Ave.,
Ottawa, ONT K1Z 8G4

Dear Mike,

I took much interest in your method of game tracking and may give that method a try. I have some experience as a graphics artist and silkscreener and am contemplating a project to silkscreen a colored Dip map similar to but somewhat larger than the AH version using enamel paint on sheet metal. The block units would be magnets (also enameled) so that the map would be suitable for framing and hanging. I would also eliminate the space names similar to the Langley version you use. As of now it is only an idea, but if I got enough interest from other Dip aficionados, and monetary donations to help defray the expenses, I would love to produce a limited supply of them.

Rob Landeros
7605 Boston Harbor Rd. NE
Olympia, WA 98506

Dear Mike,

I just hear from the National Park Service that I will be given a 3-month tour of duty in the remote Maze District of Canyonlands National Park this

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81 B **Friendship** S 1909

ENGLISH KING SIGNS TREATY, JOINS
FORCES WITH GROWING GERMAN EMPIRE

- # The two proposals did not pass.
- # Autumn 1908: Italy retreats dislodged F Trh-Wes.
- # Winter 1908: Germany builds A Kie; Italy removes F Adr.

ENGLAND (Bryan Jurkowski): F Wal-IRI, F Edi-CLY, F Lon-WAL.

GERMANY (George Cunningham): A Bur-MAR (A GAS s), F Mid-POR, F Eng-MID, F Nth-EDI, F Nwg-NAT, A Mun-BUR, A Kie-MUN (A BER s), A Mos-UKR (A WAR s), A Lvn-MOS, A SIL-Gal, A Rum-SER.

ITALY (Paul Goodrich): F WES-Trh (F TUN s).

AUSTRIA (Art Schleinkofer?): NMR! A GAL & A BUD & A BOH & A TYO & A VEN & A PIE & A SPA all hold.

TURKEY (Mike Drews): F Trh-LYO, F Rom-TRH (F ION s), A TUS h, F Bla-BUL(ec), A SEV s Austrian A Bud-Rum [Inso], A ARM s A Sev.

COA: Mike Drews, 203 N. 18th, Colorado Springs, CO 89044 (from Dec. 17 through Jan. 17, then back to the Boulder address).

Will Bob Olsen, 6818 Winterberry Circle Wichita KS 67226 please standby for Austria?

PRESS--

CON-LON: The Sultan of Turkey hereby meets the challenge of the King of England: I voted no last time, I voted no this time, and I will vote no next time.

LSD-CON: What if there's no next time?

LON-ANK: Sorry Mike, but thus is lif3. Also, there is no way that George voted yes to the 3-way last turn. That means either Red or Yellow voted for the draw.

LON-ROM: Survive! Help the Kaiser end this blood bath. At least you will get two extra copies of LSD. That's about the only thing you or I will get out of this game.

RUMANIA: The Kaiser enjoyed his recent stay here. As the rumors that the end of the war was near, he took to the streets, dancing with the locals and generally having a good time. When questioned about the proximity of Austrian and Turkish troops, he had this to say: "I hope they realize the folly of fighting on. The end is near. They could save the lives of many young men if only they would sign a peace treaty. This treaty would truly lead to a brotherhood of nations and possibly a century of peace."

LON-EUROPE: The King of England and the Kaiser have reached a peaceful agreement on their past troubles. The King wishes all of Europe to know that he backs the Kaiser for the win. He will freely give up both Edi and Lon for the peace of Europe. The King urges the Red and Yellow powers of the East to end this blood bath. The Kaiser has enough power to gain a victory, end the bloodshed! The King is ending the battle for the English people. Besides, the King will receive two extra copies of LSD if he survives. Alas, what a man will do to gain an extra copy of LSD!

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games carried in LSD this time last year. I will also probably publish an occasional 8-pager. This one is the usual ten because of all the catch-up and the page devoted to updated houserules. Next issue I want to devote a page to player addresses (please be sure I have your most up-to-date info), so that one may also hit ten. After that, it will depend on how much material is available. I have a roommate now, who will not only split the expenses here, but also help in the production of LSD. Rod Cole is a Diplomacy player, a journalist, an artist, and a good cook. All these factors will speed up prep time and I hope will prevent untimely delays in the future. Finally, I will be shifting to a 6-week turn interval, so that I can spend more time translating (read: making money) and perhaps an extra day on the adjudications and typing of the galleys for LSD. All of these measures are taken for the sake of expediency, of course. LSD may return to its former state when conditions improve, and I hope that will be soon! I would appreciate contributions of short articles for future issues, as I do not plan to spend too much time writing them myself. Any extra space will be devoted mostly to cartoons and other graphic material, which is much easier to incorporate than anything that needs typing. Thanks again to those of you who have shown your confidence in me by resubbing and paying advance gamefees. Regardless of any game outcomes, you guys are winners.

WAITING LIST. The following players have indicated interest in the L-game. Please let me know if you still want to play. Ragsdale, Koehler, Luedi (pd), Mayes, Nichols, Tatsch. Of Mayes and Tatsch, only one may be in this game, since both are Austinites. That leaves two more spots for other players, unless one or more on this list cannot play. Update next issue.

BERCH ALERT. We had our first freeze here a few days ago. The average first freeze occurs on November 15th, but we have had an exceptionally mild fall. And of course, since the atmosphere is laden with particles from the recent eruption of the Mexican volcano, the sunsets have been spectacular. The trees have been more colorful than usual as well, probably due to the mild autumn weather. Caruso's coat is well developed, though, so I expect a severe winter.

STANDBY LIST. All my records are woefully out of date, so please see if your name is here, and let me know if you want on or off this list: Auxier, Beyrelein, Finley, Fuss, Jurkowski, Kador, King, Koehler, Larzelere, Milewski, Nichols, Noto, Pierce, Pond, Quinn, Ragsdale, Scheifler, Schleinkofer, Sergeant, Tatsch, & Woodson.

NMR INSURANCE. I don't know if I have good phone numbers for all of you, so please give me your current number if you want me to call you collect in case I do not receive orders from you by deadline day.

PHONEPLOMACY. The article that appeared on the front page of LSD last issue was written by one of the players in the LSDemo phone game, Charles Cunningham, but was inadvertently omitted during pasteup. Thanks Charles.

SEASON'S BEST WISHES. I hope everyone enjoys the holiday season and has a good 1983!

1981 CE Independence F 1906

GERMANY DROPS 2, ITALY GAINS 2;
RUSS, TURK SPLIT DUAL MONARCHY

Summer 1906: Austria retreats dsl A Ser to Tri.

ENGLAND (Joe Gallagher): F CLY-Lpl.

FRANCE (Jim Meinel): F IRI's English F Cly-Lpl,
A Par-PIC (F BRE s), A Bur-BEL.GERMANY (Don Scheifler): A Mar-BUR (A MUN s),
A Pie-TYO, A RUH-Bel, A KIE-Ruh, A Pic-Bre
(dsl, ann), F WAL-Lpl (A YOR s), F NTH-Nwy.ITALY (Doug Tatsch): A Gas-MAR (F SPA(sc) s),
A Ven-PIE, F ION's Austrian F Alb.AUSTRIA (Len Blasiol): F ALB's Italian F Ion,
A Bud-Ser (dsl, ann) (A TRI s & A Rum s (dsl,
ann)).RUSSIA (Jeff Albrecht): A Vie-BUD (A GAL s),
A UKR's A Gal, A SEV's Turkish F Bla-Rum,
A LVN h, F NWY h.TURKEY (Mike Blanchard): F Bla-RUM, A Smy-CON,
A SER's Russian A Vie-Bud, A BUL's A Ser,
F GRE h (F AEG s).

SUPPLY CENTER STATUS for winter adjustments:

E: Lpl	1/even
F: Bre, Par, Por, Spa, BEL	4/even
G: Home, Hol, Bel, Lon, Edi, Mar, Den	7/remove 1 (1 ann)
I: Home, MAR, SPA, Tun	6/build 2
A: Vie, Tri, Bud, Ser	2/even (2 ann)
R: Home, Nwy, Swe, BUD	7/build 1
T: Home, Rum, Bul, Gre, SER	7/build 1

PRESS--

MOSCOW: What happened to all of my letters this past season? For one little change of heart, it seems that everybody hates me and nobody loves me. I guess I'll go eat AUS.

BUD (it's handy having twin capitals): There's still room for a couple of small shivs just below my left shoulder blade.

BUD-MOS: I'll bet you think I was surprised. Ha! Not me! Nope, never happen.

BUD-ATTACKERS: You'll never take me alive!

ROME-SPLINTERED MONARCHY: His Holiness has announced a prayer vigil throughout Italy for your besieged nation. Now, if only this spiritual power could be translated into red armies, right?

MUN-VEN: I've been a bad boy, I know. I'm going home with my head down and a sore bottom. Please forgive me.

ENGLISH FLEET-WORLD: Reports of the end of the end of the English fleet are premature. Having hung on so long, the boys on board figure another year or two can hurt. The reports of villagers hand-loading 105 mm shells and rowing out to the fleet are true.

ENGLAND-GERMANY: How does that old cowboy line go? "Well, Slim, I think you'd better look behind you, cause they got you covered."

ENGLAND-R/T ALLIANCE: Is it OK if we go public on the English end of this three-part anti-German deal we worked out???

CLYDE-BREST: These strings are just so nice... and I can smell the aroma of that lovely Italian boy's cooking.

ROM-BER: Your last fervent and persuasive communication found favor among members of the General Staff, leading to a lengthy, soul-searching debate. Marshall Romaforevi, in an attempt to maintain harmony in that august body, worked out compromise orders that are still faithful to Italian foreign policy, yet also respond to German requests. Onward through the fog!

ROM-PAR: Let me explain....

BUD: The Kaiser entertained guests at the annual Embassy Ball last night with reminiscences of his first meeting with the Tsar. "He had a pig under his arm. I took one look and asked, 'Where in the hell did you get him?', and the pig sez, 'Won him in a raffle!'"

BER-CON: The Ghost of Sultan Past?

ROM-HATED INFIDEL: If you have made the unfortunate mistake of attacking ION, then I suppose round 2 of our struggle has begun; if you have made the wise choice of minding your own business, then I look forward to talking to you this season.

KIE-NWY: I hope I'm not there to receive this.

BUD: The Minister of War today briefed the commanders of units slated to march on St. Petersburg, issuing the simple order, "Forage liberally." The first unit to return home with a jar of ashes from the Tsar's palace has been promised a bounty.

SWITZERLAND-ENGLAND: Although you were devastated early, your lone unit has had a big impact on this game. You should be proud.

1982 AM JALAPEÑO F 1902



TURKEY, A-H PUSH INTO RUSSIA AS
ENGLAND, GERMANY HALVE FRENCH LOOT

ENGLAND (David Pierce): F BRE h, A Pic-PAR,
A Edi-HOL (F NTH c, F BEL s).

FRANCE (CD): A Spa h (dsl, ann).

GERMANY (Terry Suitor): A SWE h, F Hol h (dsl,
ret to Kie, Hel, or dsb), A Par h (dsl, ret to
Bur or dsb), A Kie-BER (A MUN s).

ITALY (Greg Fritz): F Wes-SPA(sc) (A MAR s),
A GAS's English A Pic-Par, A VEN-Tyo, F ION h.

AUSTRIA (Bryan Jurkowski): A Si-WAR (A GAL s),
A BOH-Tyo, A Ser-TRI, F GRE's Turkish
F Bul(sc)-AEG.

RUSSIA (Arturo Guajardo): A War-MOS (A Ukr s
(dsl, ann)), F Bot-BAL.

TURKEY (Jim Lawniczak): F Bul(sc)-AEG,
F Bla-BUL(ec), A Rum-Ukr (A SEV s).

SUPPLY CENTER STATUS for winter adjustments

E: Home, HOL, Bel, Bre, PAR	7/build 2
F: Par, Spa	0/out
G: Home, Den, Hol, SWE	5/even
I: Home, Tun, Mar, SPA	6/build 1
A: Home, Ser, Gre, WAR	6/build 1
R: Mos, Stp, Mos, Sev	2/even (2 ann)
T: Home, BUL, Rum, SEV	6/build 2
Neutrals: Por, Nwy	2

Arturo Guajardo cannot continue to play the Russian position, so it will go into civil disorder. Thanks for this season's moves Arturo!

Greg Fritz must resign from the game. Will Jim Ridenour, 13 Summer St., Bradford, PA 16701 please assume the Italian position?

PRESS--

KIE-VIE: I have eaten many an Oreo in my day, but I usually eat it all at once. Sorry, but I am not soft cream filling, more like hard ice cream.

GER-AUS: I guess this means our non-aggression treaty is off.



DEADLINE for all LSD games:
WEDNESDAY, January 26, 1983

Continued from page 5

winter. The residence for this area is at the end of 40 miles of rough dirt road, often impassable for days or weeks in the winter. No mail service out there! This could spell doom for my postal Dip until I get back to Moab. Too bad. I find I am really hooked. Thanks for giving me an excellent introduction to postal Diplomacy.

Sincerely,
Glenn Sherrill

Dear Mike,

I don't know if the news is out yet, but I have been trying to extricate myself from the hobby. Since I entered the graduate school here at the U of A, I've been selected to go to Japan as part of the exchange program offered by the Oriental Studies Department with the Sokai University near Tokyo. Apparently, though it is not yet certain, I am to be offered a teaching assistantship teaching English and Spanish. Since I will probably be going over in two to three months, I have decided to terminate, at least temporarily for a year or two, my involvement in the Diplomacy hobby.

I found it necessary to withdraw from the hobby because between my graduate schedule and my tutoring of Japanese students, my current squeeze included, I haven't found time to answer my dippy correspondence. Indeed, it has gotten so bad that I have just put whatever mail is plainly dip mail into a stack to be dealt with later. This past month I never got to that stack, so I decided that if I were unable to devote the time to playing this game properly it would be better not to play at all. The trip to Japan simply cinched it.

Best regards,
Arturo Guajardo

Mike,

I am pleased to report that the players voted 5-2 in favor of your recovery, with 4 of the yes votes being NVR (= yes).

Please get a lot of rest. Best zine around.

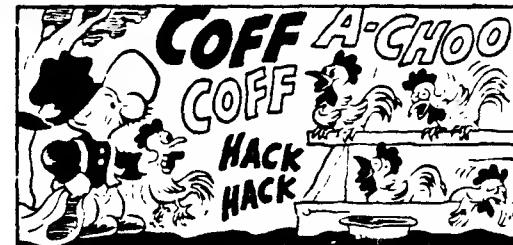
Paul Milewski, PO Box 256
Batavia, OH 45103

Dear Mike,

I hope that you're feeling at least somewhat better now. Hepatitis does not sound like any fun at all. I know that the slight liver problem I had earlier this year wasn't, and that was far short of being anywhere near that bad. At least, according to my doctor, the liver has the best regeneration function in the body.

Best, Ben Schilling
24730 Roosevelt Ct. #315
Farmington Hills, MI 48018

Snuffy Smith



Dear Mike,

I hope you are much recovered by the time you receive this. As for me, I remain derelict in my writing obligations. There is simply no inspiration left for it after my primary project. As you know, I've recently undertaken the publication of **EVERYTHING**. Along with that job I've included the task of making a fully accessible computer archive of Diplomacy games and players.

So far I have gotten the programs for accessing the info written and now must get the publication program together so that #54 will appear on time in Nov. Most likely Dec. will be a total loss for getting anything done, so in Jan. I'll be getting around to entering back issues into the data. From there the info can be sifted to come up with detailed histories of individuals. This will allow anyone requesting the background of a particular person to know which and how many games a player is currently playing, which and how many game finishes the player has, and how the player finished (if he did finish). Armed with this data a player can deduce possible trends his opponents may demonstrate during a game (i.e., plays for the win, drops out, or resigns often).

If the publication of **EVERYTHING** goes smoothly then I'll also publish a flier too, which will highlight a remarkable player or a game/hobby event. It remains to be seen how this project will turn out, but it has been keeping me off the streets for the past several weeks.

Bill Quinn
1225 Ridgecrest
Orlando, FL 32806



Good news for Eyebeam addicts. Author Sam Hurt has published a book of collected cartoons featuring Eyebeam and his friends Ratliff and Honk the Hallucination. Send \$4.95 + 50¢ handling fee to the author at 200 W. 31st, Austin, TX 78705.

Lone Star Diplomat.



January 1983

GENERAL RULES

1. All standard Diplomacy games will follow the 1971/76 rulebook, as modified by the houserules and further changes agreed to by players and GM.
2. Suspected GM error should be reported before the next deadline.
3. An ombudsman will settle player-GM disputes.
4. Players must maintain a sub.
5. Press will anonymous datelines will be printed, black press will not.
6. Autumn retreats and winter adjustments will be combined into a separate turn in 1901. After that, autumn, winter, and spring will be combined, and summer and fall will be combined. GM will separate seasons if two players so request.
7. GM will assign countries at random unless players submit preference lists.
8. LSD disclaims responsibility for outside interference in the flow of the game. However, GM may delay the game in such cases.

ORDERS

9. Players must write orders legibly on a postcard or larger sheet of paper, a separate sheet for each game.
10. Orders should include a) game ID, b) season, & & year, c) country, d) submission date, and e) signature.
11. Phone orders will be accepted grudgingly until the night before the deadline. Calls after 11:00 pm Austin time will not be accepted.
12. Orders with latest submission date will be used.
13. Players may request NMR Insurance by submitting phone number. GM will try to call players collect on deadline day if order did not arrive.
14. Orders should be explicit, with a separate order for each unit. Ambiguous orders and NMRs will be treated as holds.
15. Orders giving support to a foreign unit should specify its nationality.
16. Fleet movement to Bul, Spa, and Stp should specify coast.
17. The abbreviation Nor will not be accepted.
18. GM will accept codeword orders or orders conditional on results of previous season. Joint orders will not be accepted.
19. GM will allow joke orders, ambiguous orders, and intentionally miswritten orders to fail.

NMRS & REPLACEMENTS

20. GM will delay game and find a replacement in case no moves are received (NMR) in spring 1901.
21. In case of NMR after spring 1901, units will hold unsupported. A standby will submit orders for the next season and take over permanently upon a second NMR.
22. In case no retreat is received (NRR) GM will disband the unit.
23. GM may replace a player who NMRs a total of 3 times in a game.
24. If GM cannot find a replacement, or if the country has only 1 or 2 units, GM may declare a state of civil disorder (CD).
25. A player who drops out or is removed forfeits gamefee. Deception of the GM is grounds for removal.

VOTING

26. If the number of centers held by each player stays constant for 3 gameyears, the GM may declare a draw.
27. Draw proposals may be made after fall '05. All active players may vote, and no vote received (NVR) = "yes".
28. Draw and concession votes must be unanimous among players. If several draw proposals pass, the one representing the most supply centers prevails.
29. Voting results will be implemented before any orders are executed. Numerical vote outcome will be secret.

NOTATION

30. LSD will use, and recommends that players use the following province abbreviations:

Bot (Gulf of Bothnia)	Nao (North Atlantic)
Lpl (Liverpool)	Nth (North Sea)
Lvn (Livonia)	Nwg (Norwegian Sea)
Lyo (Gulf of Lyon)	Nwy (Norway)
Mid (Mid-Atlantic)	Tyo (Tyrolia)
Naf (North Africa)	Trh (Tyrrhenian Sea)

31. In reporting games, LSD will use the following abbreviations:

ann	annihilated	nso	no such order
c	convoy	nsu	no such unit
CD	Civil Disorder	otm	ordered to move
dsb	disband	rem	remove
dsl	dislodged	ret	retreat
h	hold	s	support
imp	impossible	u	unordered

32. In reporting spring and fall orders, underlined moves fail; all CAPS indicate location of unit at end of season.

33. In reporting supply center status, underlined centers are lost. all CAPS indicate new centers.

LONE STAR DIPLOMAT, the national
Diplomacy journal of Texas is a
6-weekly publication by Mike Conner,
1500-B Ashwood Road, Austin, TX
78722, phone 512/474-6647.

Subscriptions: Ten issues for \$6.50.
Gamefees: \$12.00.

Standbys: Wanted. Sub credit for standbys who play to the end of the game or elimination.

Awards: Winners get 10 free issues of LSD or equivalent, 2-way drawees get 7 issues, other survivors get 5 issues, and eliminated players get 3.
Contributions: LSD will give sub credit to readers whose submissions are printed. Original articles, art, cartoons, etc. are wanted.

Alan B. Calhamer invented Diplomacy, which first appeared commercially in 1959 in essentially its present form. The Avalon-Hill Game Company now owns the copyright and publishes the game.

W

80HU King Ranch S 1901

**AUSTRIA DECLARES WAR ON RUSSIA;
GERMAN TROOPS SURROUND BELGIUM**

ENGLAND (Don Scheiffler): F Edi-NWG, F Lon-NTH,
A Lvp-EDI.
FRANCE (Rob Landeros): F Bre-MID, A Par-BUR
(A MAR s).
GERMANY (Paul Milewski): F Kie-HOL, A Mun-RUH,
A Ber-MUN.
ITALY (Bill Quinn): A VEN-Tri, A Rom-APU,
F Nap-ION.
AUSTRIA (Whitt Pond): F TRI-Ven, A Vie-GAL
(A BUD s).
RUSSIA (Fred Winter): A WAR-Gal, A Mos-UKR,
F Sev-RUM, F Stp-BOT.
TURKEY (Seth Owen): A Con-BUL, F Ank-CON,
A SMY h.

PRESS--

VIENNA: Having tired of repeated insults and threats from the Russian Tsar, Frederick the Rude, the Austro-Hungarian court today declared war on Russia. The Emperor Franz the Feeble was widely applauded for his firmly stating the Austro-Hungarian position by shooting the Russian Ambassador Nosov's nose off.
BUD-MOS: Never threaten a Hungarian--he'll kill you.
PARIS-WORLD: I must confess I did not request the French assignment because I have never been partial to the culture. Although I like quiche, for God's sake, man, I don't eat it! And although the French speak the language of diplomacy, i.e., two-faced, they have generally failed to grasp the principles of honor and fair play. However, I shall attempt to reconcile these qualities and assume the mantle of the Empire in the name of Calhamer, LSD, and all that is good. I invite you all to join the cause.

BUR-MUN: Eat quiche!

EDI-STP: I've heard great things about Norwegian wood, so an expedition is being sent to gather some. Since they will be simple woodsmen, I hope you won't feel threatened.

LON-PAR & MUN: Could either of you put my fleet up for a couple days? We'll need approximately 3500 beds and 21,000 square meals. About 5,000 gallons of tea would be nice. Belgium would be great, but any port with lots of women will do. The men are really looking forward to it. Also, please have a couple tons of fresh fruit. This won't be an inconvenience, will it?

BERLIN-WORLD: Will you trade me Park Place for my two railroads? How about if I throw in a rook and then knock with three points?

LON-ROM, VIE, & CON: It appears the quality of trans-European mail service is worse than the Yanks. I'll start using homing pigeons and talking parrots in the near future. All messages will be in Celtic to prevent the Kaiser's understanding them, so start a crash course in that language.

CONSTANTINOPLE: The Sultan wishes everyone well this first of the new century.

LVP-BER: Please instruct your huntsmen not to shoot the lips off low-flying parrots, and tell your falconers to keep their flying cannibals away from my pigeons. If one of my birds loses a single pinfeather I'll have flocks of them shit all over your troops.

LON-PAR: Your intentions were friendly in your letter and seemed sincere. I'm trusting I won't see your ships off my coast.

NEW YORK TIMES: On the occasion of his 93rd birthday, Emperor Franz the Feeble attended a pheasant hunt held in his honor in Pottsdorf. However, the Emperor's hearing problem had led him to believe that the event was a peasant hunt, and he proceeded to decimate the ranks of Pottsdorf's peasant population, racking up a record 43 peasants before the error was brought to his attention.

BELGIUM: In a surprise move, Belgian King Leo XII invited French troops to spend the winter in Brussels. The French government is said to be taking the invitation under consideration.

★ С НОВЫМ ГОДОМ ВСЕМ МОИМ ДРУЗЬЯМ!



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Mike Conner lives at the same address. Phone
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now owns the copyright and publishes the game.

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Menlo Park, CA 94025

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